

CSC 240

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# THEORY OF COMPUTATION

Are there natural laws which govern what we can do with computer science?

Which types of problems can be solved by a computer?

Computability Theory

How can we quantify the difficulty of a problem?

Complexity Theory

How can we prove that our answers to these questions are correct?

Discrete Math

## Prerequisites

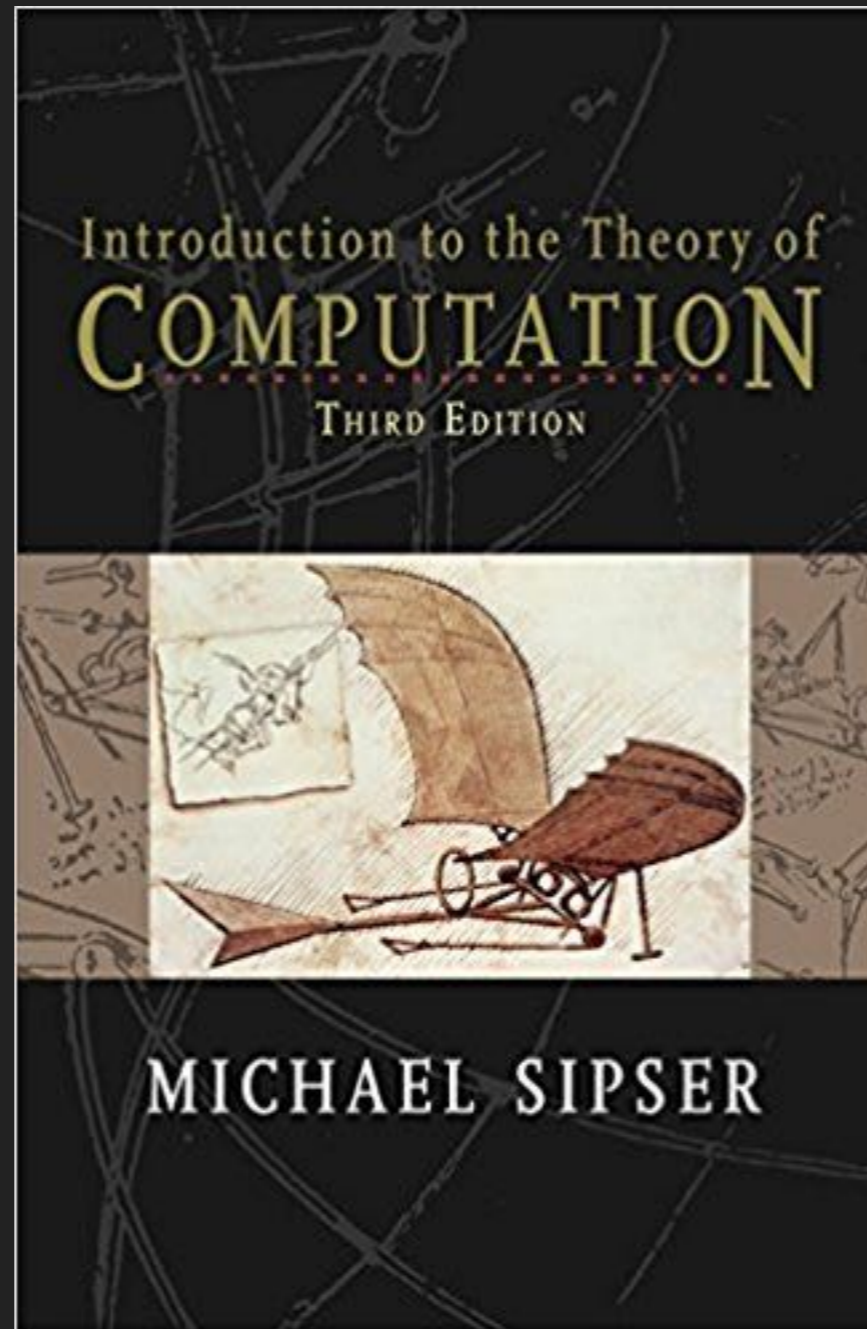
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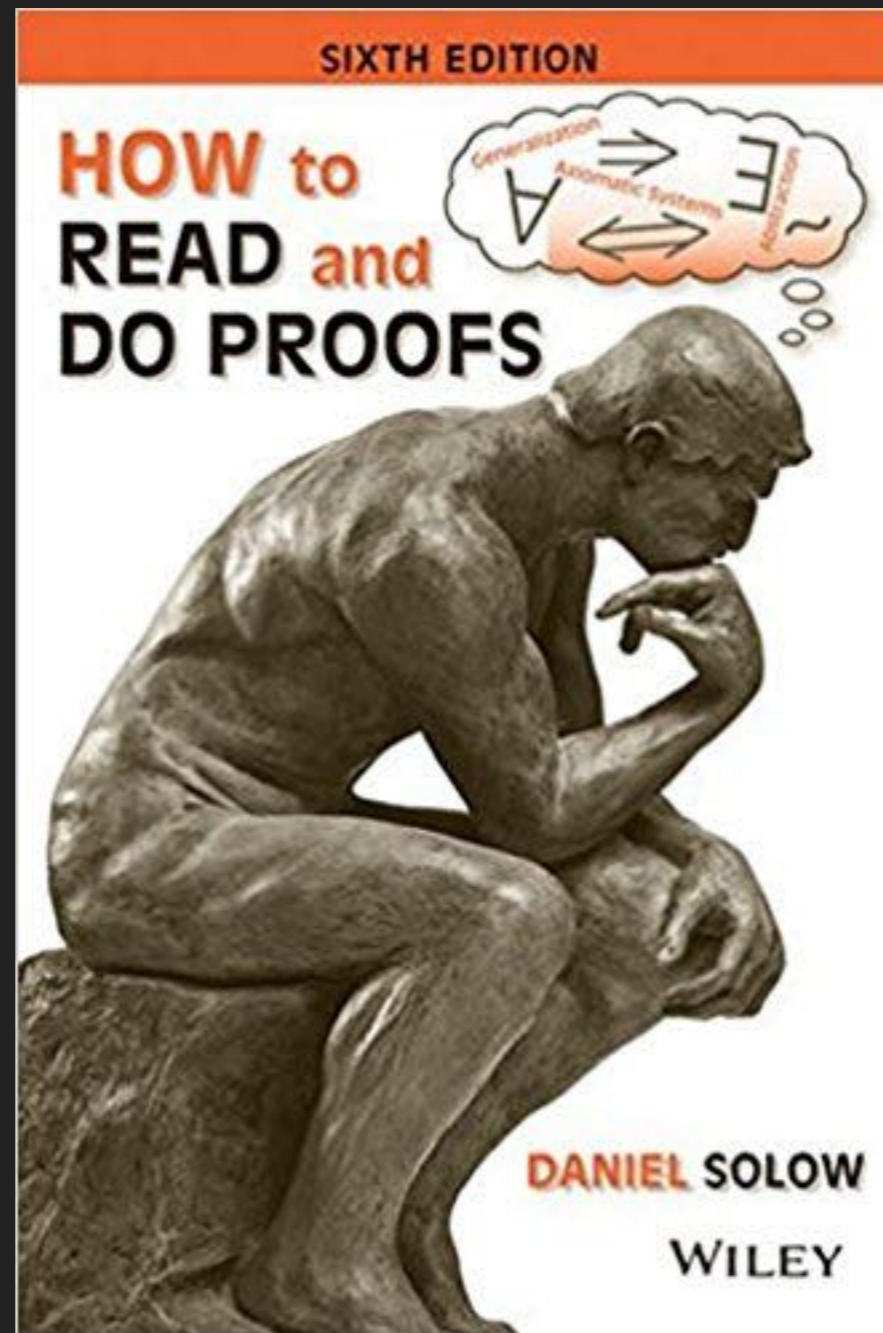
- ▶ CSC 220 - Data Structures and Algorithms (formally numbered as CSC 324)
- ▶ Discrete Mathematics - CSC222 / MAT 332.
- ▶ Rusty high-school Algebra
- ▶ A willingness to work hard
- ▶ A desire to learn
- ▶ Courage to overcome the human mind's occasional fear of math, logic, and proofs.

## Rules for Survival

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- ▶ **DON'T MISS CLASS**
- ▶ Start the homework early
- ▶ Ask for help before it's too late





## Grading

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- ▶ Homework Problems: 70%
- ▶ Midterms: 20% (10% each)
- ▶ Final Exam: 10%

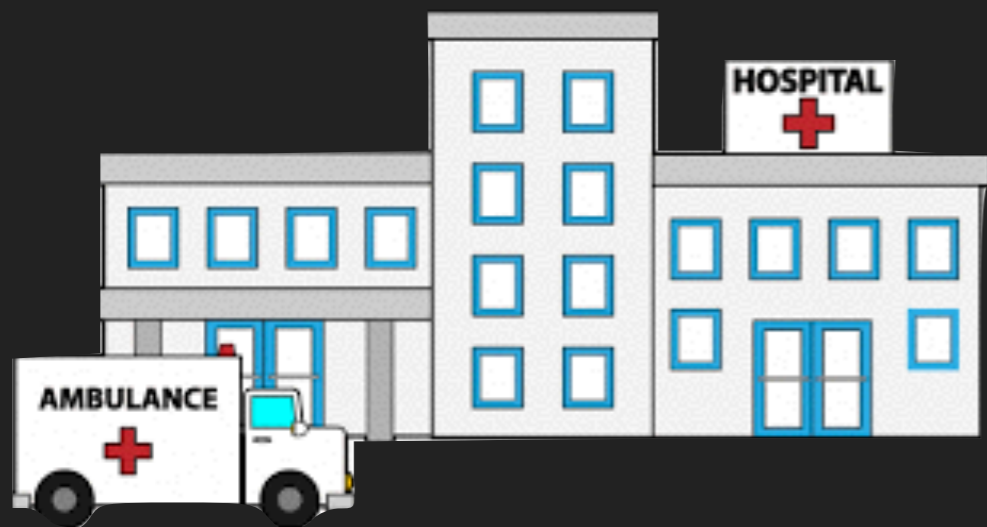


## Late work policy

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Weekly assignments may be turned in late, but at a penalty of 10% per day late.

Quarterly midterms and finals can't be made up for any reason outside of instructor-approved emergencies\*.



## Other Course Policies

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- ▶ Honor Code
- ▶ Accommodations
- ▶ Title IX

# Assignment Schedule

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<https://svu-falin.github.io/csc240/schedule.html>