

CSC 240

FINITE AUTOMATA

Computers Are Complex Machines



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How can we Model Them?

AUTOMATON

automaton | ô'tämədən, ô'tämə,tän |

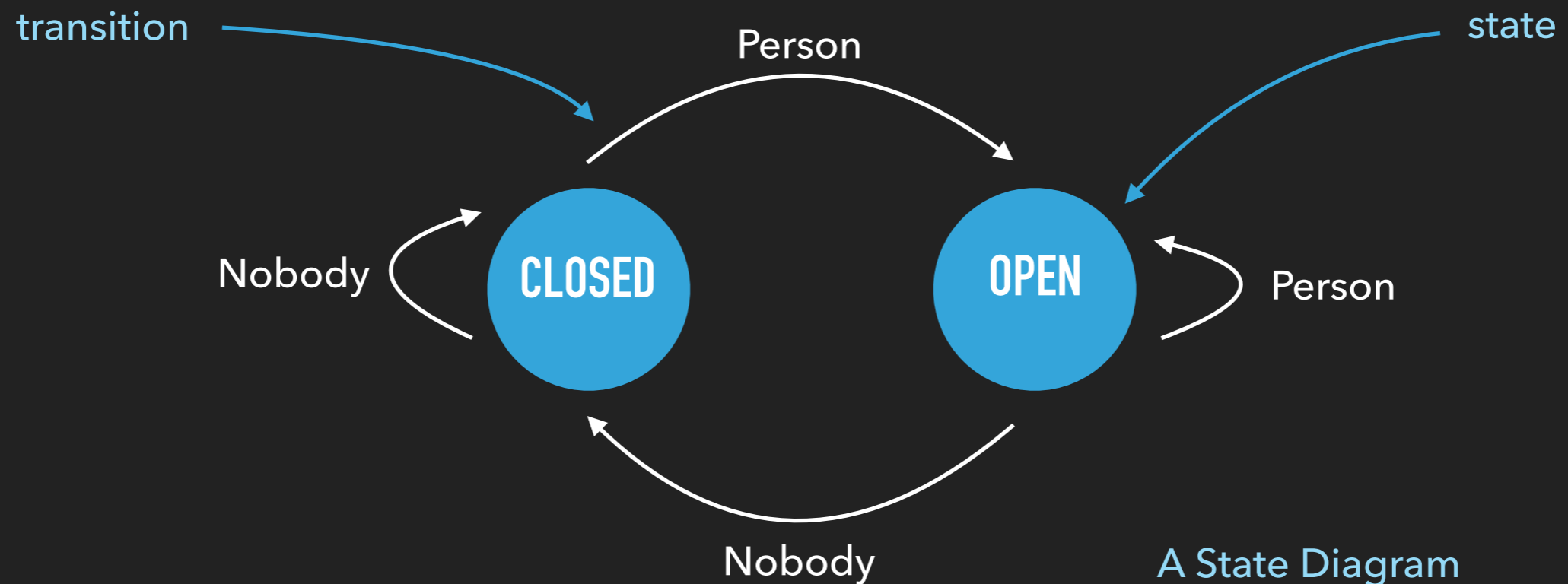
noun (plural **automata** | -tə | or **automatons**)

a moving mechanical device made in imitation of a human being.



- a machine that performs a function according to a predetermined set of coded instructions, especially one capable of a range of programmed responses to different circumstances.
- used in similes and comparisons to refer to a person who seems to act in a mechanical or unemotional way: *she went about her preparations like an automaton.*

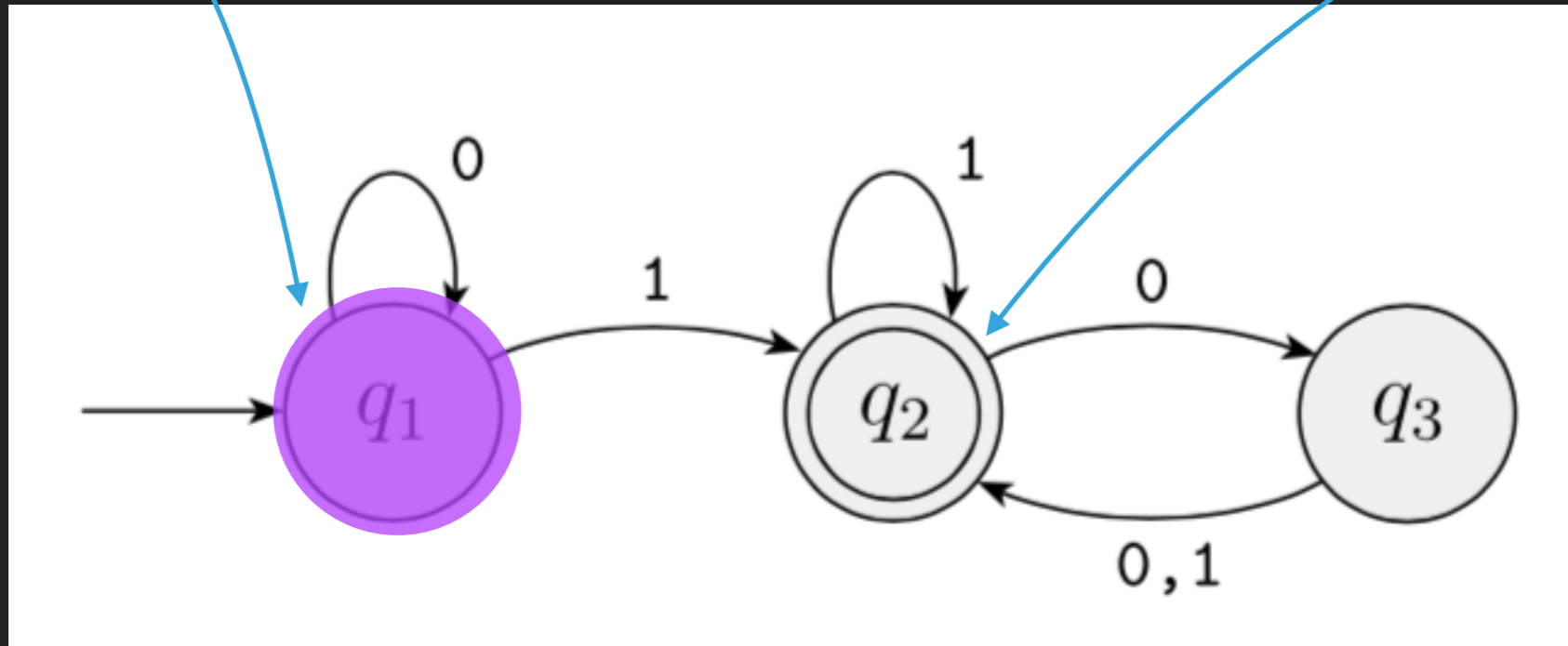
AUTOMATON



FINITE AUTOMATA

"Start State"

"Accepting State"



Input: 1101 Accepted

Input: 0010 Not Accepted

This finite automata accepts any string that ends in 1 and any string that ends with an even number of 0's following a 1.

SOME DEFINITIONS

Character: A single symbol.

Alphabet (Σ): A finite, non-empty set of characters.

String Over Alphabet Σ : A finite, sequence of characters drawn from Σ .

Empty String (ϵ): A string containing no characters.

A Formal Language: A set of strings.

DETERMINISTIC FINITE AUTOMATA (DFA)

- ▶ Defined relative to an alphabet.
- ▶ Each state has exactly one transition for each symbol in the alphabet.
- ▶ Has a unique Start State.
- ▶ Has zero or more more accepting states.

DFA - FORMAL DEFINITION

DFA: Defined by a 5-tuple: $(Q, \Sigma, \delta, q_0, F)$

Q : A finite set called **states**.

Σ : A finite set called the **alphabet**.

$\delta: Q \times \Sigma \rightarrow Q$ is the **transition function**.

q_0 : is the **start state**.

F : is the set of **accepting states** where $F \subseteq Q$.

DFA - FORMAL DEFINITION

Q : A finite set called **states**.

$$Q = \{q_1, q_2, q_3\}$$

Σ : A finite set called the **alphabet**.

$$\Sigma = \{0, 1\}$$

$\delta: Q \times \Sigma \rightarrow Q$ is the **transition function**.

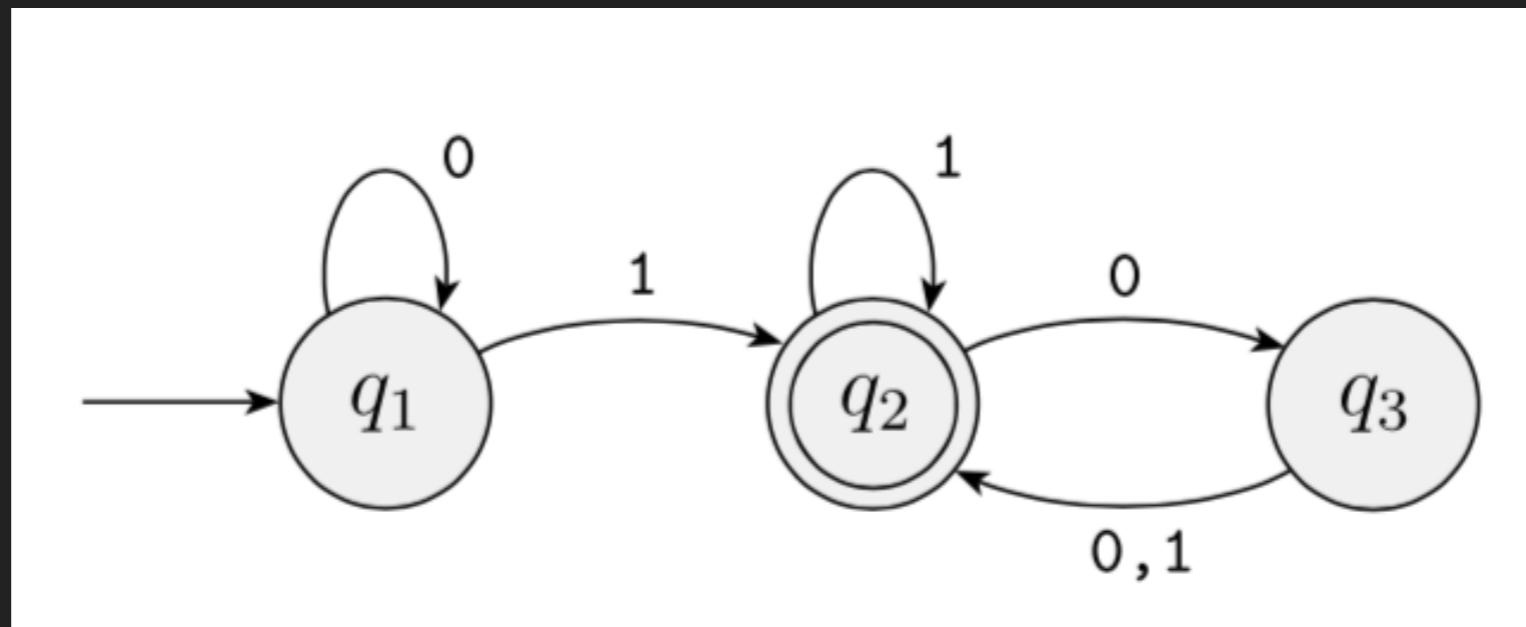
q_0 : is the **start state**.

$$q_0 = q_1$$

F : is the set of **accepting states** where $F \subseteq Q$.

$$F = \{q_2\}$$

	0	1
q_1	q_1	q_2
q_2	q_3	q_2
q_3	q_2	q_2



LANGUAGE OF AN AUTOMATA

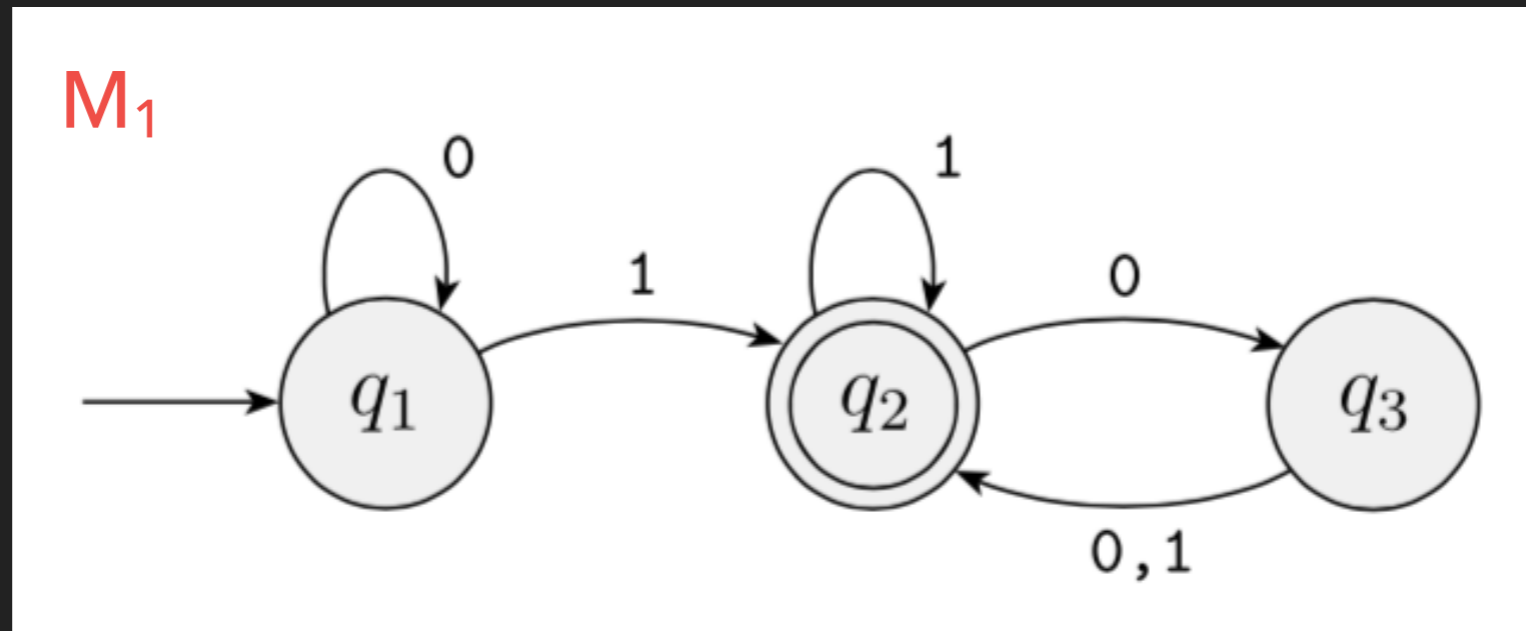
The Language of an Automata: The set of strings accepted by the automata.

$$\mathcal{L}(M) = A$$

The *Language* of automata M

A is the set of all strings accepted by M.

FINITE AUTOMATA - FORMAL DEFINITION

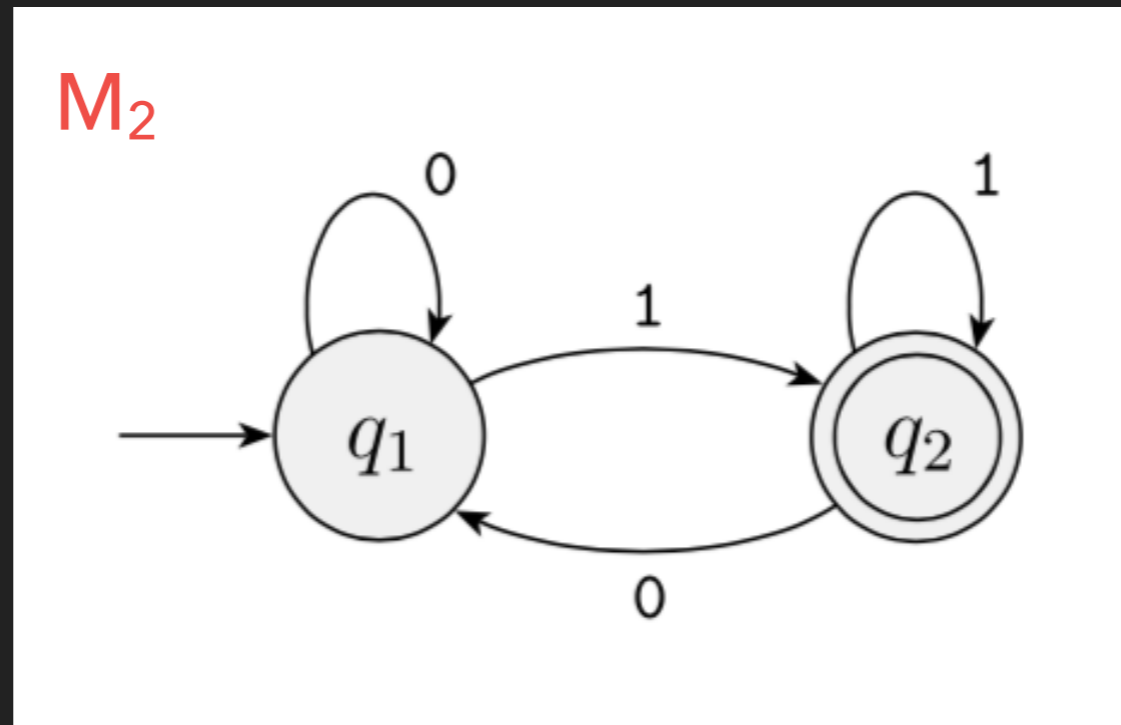


$A = \{ w \mid w \text{ contains at least one } 1 \text{ and an even number of } 0\text{'s follow the last } 1 \}$

$$\mathcal{L}(M_1) = A$$

M_1 recognizes A

FINITE AUTOMATA



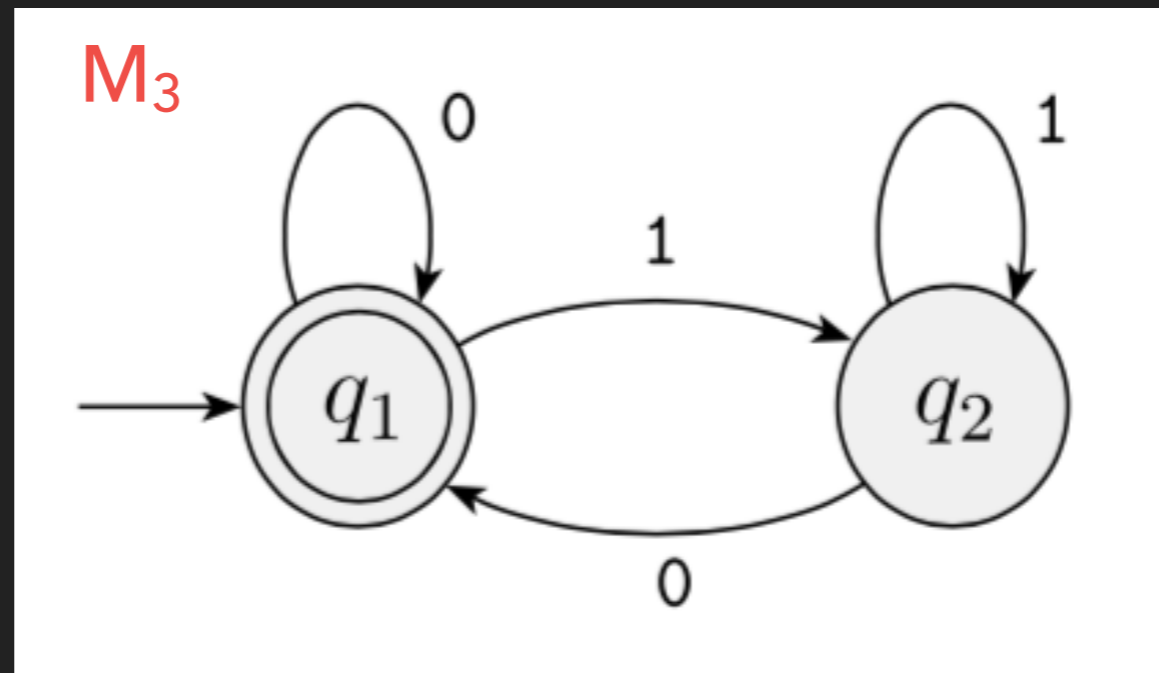
Defined by a 5-tuple: $(Q, \Sigma, \delta, q_0, F)$

$$M_2 = \{\{q_1, q_2\}, \{0, 1\}, \delta, q_1, \{q_2\}\}$$

δ	0	1
q1	q1	q2
q2	q1	q2

$$\mathcal{L}(M_2) = \{ w \mid w \text{ ends in } 1 \}$$

FINITE AUTOMATA



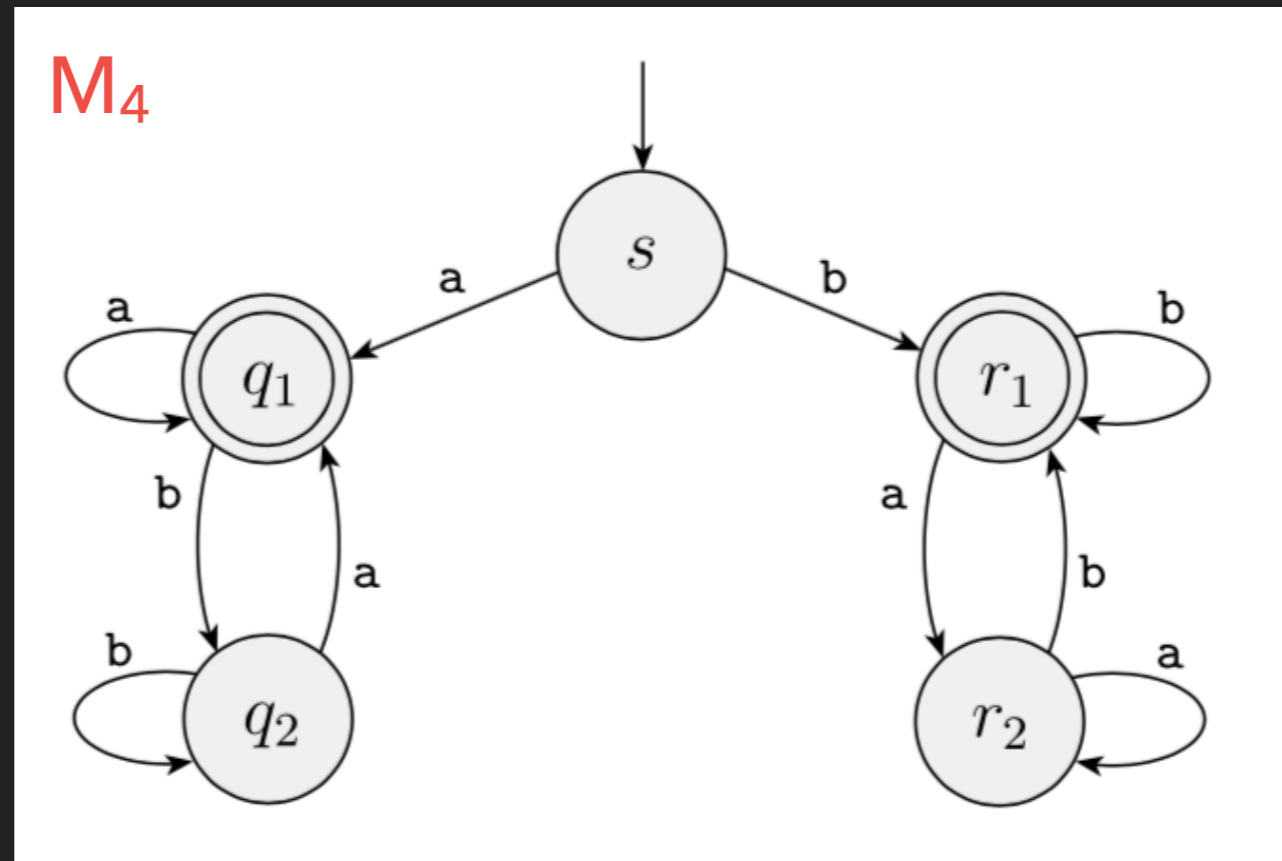
Defined by a 5-tuple: $(Q, \Sigma, \delta, q_0, F)$

$$M_3 = \{\{q_1, q_2\}, \{0, 1\}, \delta, q_1, \{q_1\}\}$$

δ	0	1
q1	q1	q2
q2	q1	q2

$$\mathcal{L}(M_3) = \{w \mid w \text{ ends in } 0 \text{ or } w \text{ is the empty string } \varepsilon\}$$

FINITE AUTOMATA



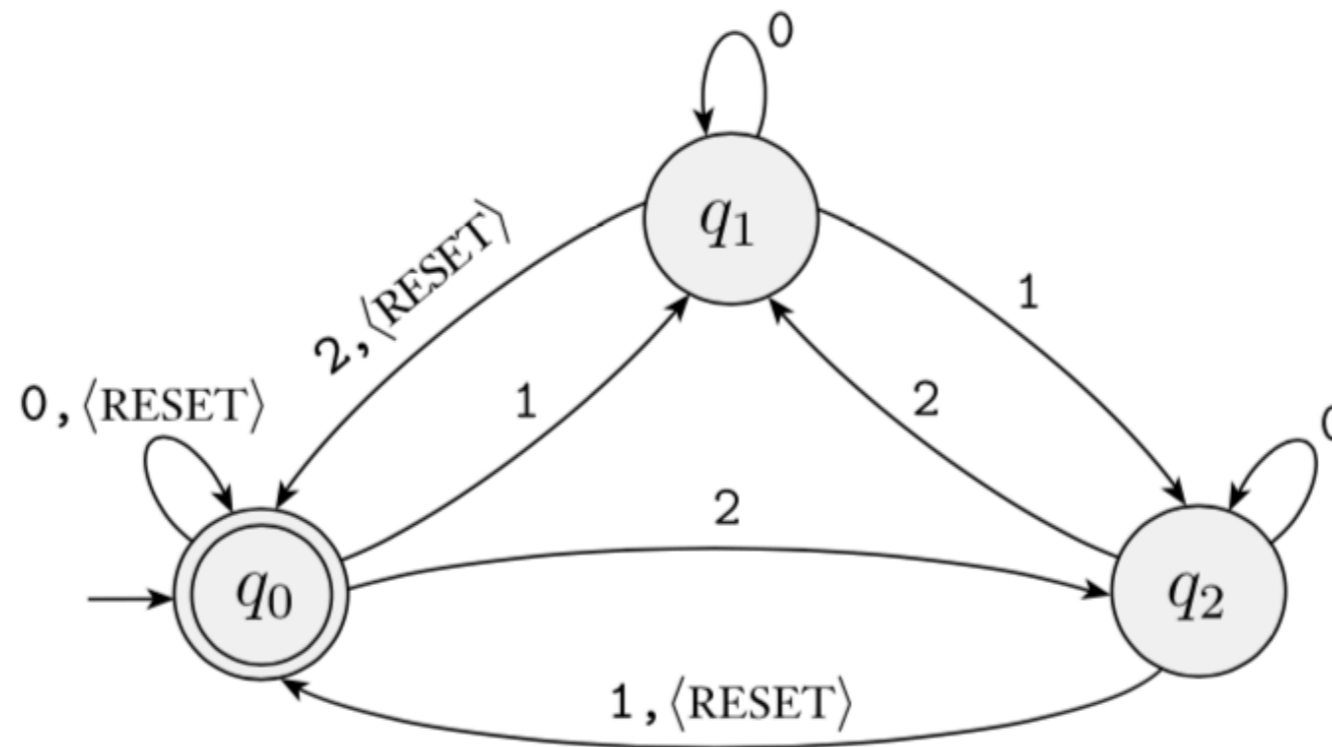
$$M_4 = \{\{s, q_1, q_2, r_1, r_2\}, \{a, b\}, \delta, s, \{q_1, r_1\}\}$$

$$\mathcal{L}(M_4) = \{w \mid w \text{ start and end with the same symbol}\}$$

δ	a	b
s	q ₁	r ₁
q ₁	q ₁	q ₂
q ₂	q ₁	q ₂
r ₁	r ₁	r ₂
r ₂	r ₂	r ₁

FINITE AUTOMATA

M_5



$\Sigma = \{0, 1, 2, \langle \text{RESET} \rangle\}$

Input: 012 Accepted

Input: 1111 Not Accepted

Input: 11112 Accepted

$\mathcal{L}(M_5) = \{w \mid \text{the sum of the digits in } w \text{ is evenly divisible by 3}$
where $\langle \text{RESET} \rangle$ resets the sum to 0}